RS232 LAN Serial Communication Control

for LDT462V

1. Application

This document defines the communication protocols for serial control of the LDT462V.

-----Revision History-----

1st draft Release: June 29th 2011 H.Tanizoe

2nd draft Release: Nov 12th 2011 Y.Ashizaki P4 Change 14sec→14(TBD)sec (because test result is unknown.)

P6 Add command "FORCE POWER OFF WITH OPS"

Nov. 21st 2011 H.Tanizoe Deleted "BNC input related items. (Basic command, Extended command, (INPUT,PIP, Scheduler)

 $\mbox{Release} \mbox{ Feb } 16^{\text{th}} \mbox{ } 2012 \mbox{ H.Tanizoe} \mbox{ } \mbox{ Added comment for FORCE POWER OFF with OPS command.}$

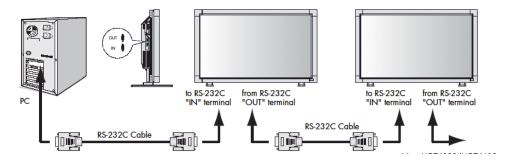
Revised the reply message of FAN failure detect.

2. Connectors and wiring

A: RS-232C connection

Connector: D-Sub 9-pin

Cable: Cross (reversed) cable or null modem cable

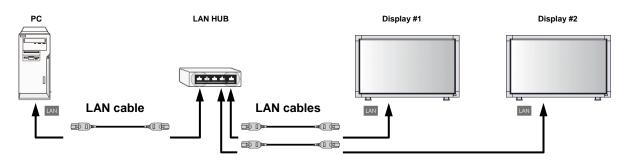


B: LAN connection

Connector: Modular 8pin (RJ45)

Cable: Modular 8pin (RJ45), Strait CAT5/6/7 LAN cable

 * If you connect one PC and one display without LAN HUB, you use Cross LAN cable.



Note: LAN control is converted to RS-232C control in the display.

3. Communication Parameter

Set each communication parameters to the PC connected with each kind of cable.

A: RS-232C connection

(1) RS-232C direct connection between PC and Display

Interface	RS-232C (Asynchronous, Full-duplex)
Baud rate	9600bps
Data length	8bits
Parity	None
Stop bit	1 bit
Flow control	None
Communication code	ASCII
Communication signals	TXD, RXD

B: LAN connection

(1) LAN connection between PC and Display

) == : : : : : : : : : : : : : : : : : :	= = = []
Interface	TCP/IP
DHCP client mode	Changeable (default = OFF: not using)
IP address	Changeable (default = 192.168.0.10: depends on model)
Subnet mask	Changeable (default = 255.255.255.0)
Default gateway	Changeable (default = 192.168.0.1: depends on model)
Port	3007/63007 (Both of those ports are available. Use 63007
	only if you have no support of legacy products.)

L

3.1 Communication timing

The controller should wait for a packet interval before next command is sent. The packet interval needs to be longer than $600 \operatorname{msec}$ for the LDT462V.

[Important Information]

HOST system shall send next command after receiving a reply command from Monitor, if it is sequential commands communication. If Host doesn't wait for monitor's reply, monitor operation error may happen.

Time-out error handling operation in Controller: Host Controller shall wait the reply from Monitor, after sending command as mentioned above. The time-out setting in Host Controller shall be more than 30sec after sending command to Monitor. (Using the maximum command interval "amax" is most safety.)

Communication disabled period after power on/off: After Monitor Power on, either by AC switch, Remote Controller or Serial communication command, Monitor goes initialize mode of controller and can not handle the remote control commands correctly during the mode. So do NOT send any command at least 14sec after monitor power on/off. If you make the code which sends any command after POWER ON/OFF command, please put a wait at least 14sec after sending the command.

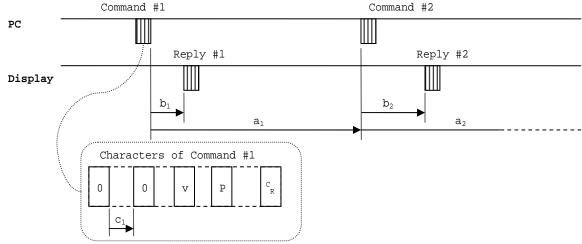
About the other commands, please wait the each periods of command interval from PC. (See below example.) When your system may output no signal, you have to set the menu "POWER SAVE (PC)" to OFF because of 14sec waiting.

[Available Command list at DC power off status]

LDT462V can't accept and reply any command except for the following commands when it is in DC power off or power saving.

Power status Read / Read Model name Read / Serial number Read / Power on / Power off

Example of communication timing



- * Command interval from PC (Wait sending next command for processing in display.)
 - a > 14sec: When Command #1 is power command "POWER ON", "POWER OFF".
 - a > 5sec: When Command #1 is video input command "INPUT D-SUB", "INPUT VIDEO", etc.
 - a > 1.8sec: When Command #1 is store the adjusted value command "SAVE CURRENT SETTINGS", "SAVE CURRENT SETTINGS OUICK".
 - a > 6sec: When Command #1 is "AUTO SETUP".
 - a > 30sec: When Command #1 is "FACTORY RESET", "SCREEN RESET". (This results in a_{MAX})
 - a > 600 msec: When Command #1 is the others.
- * Minimum reply time from display (Additional time depends on command processing in display)
 - b = 10msec (Typ.): On RS-232C connection (The time depends on models as 10 to 20msec.)
 - b = 30sec (max): When Command #1 is "FACTORY RESET", "SCREEN RESET".
- * Command internal gap (Don't make a longer interval gap between characters.)
 [Following 3steps of time out period is selectable by OSD menu "CONTROL TIMEOUT" in CONFIGURATION2 menu on POWER ON mode. Although c is 5sec on POWER OFF mode and sleep mode.]
 - ${\tt c}$ < 10msec: Normal communication mode for time-out error of each character gap.
 - c < 2sec: Hand typing mode on teletype application.
 - c < 30sec: Hand typing mode with longer time-out.
 - (Infinity waiting isn't supported because of processing freeze.)

4. Communication Format

4-1.Basic command

This command set supports only the basic control of monitor and does NOT support multi monitor control by daisy chained connection. This command set will be written in the user's manual of LDT462V.

1) Control command diagram

The command is structured by the address code, function code, data code and end code. The length of the command is different for each function.

	Address code	Function code	Data code	End code
HEX	30h 30h	Function	Data	0Dh
ASCII	'0' '0'	Function	Data	4

[Address code] 30h 30h (In ASCII code, '0' '0') fixed.

[Function code] A code of each fixed control move.

[Data code] A code of each fixed control data (number) and not always indicated.

[End code] 0Dh (In ASCII code, '-□') fixed.

2) Control sequence

- (1) The command from a computer to the LCD monitor will be sent in 600ms.
- (2) The LCD monitor will send a return command 600ms* after it has received and encoded. If the command isn't received correctly, the LCD monitor will not send the return command.
- (3) The personal computer checks the command and confirms if the command, which has been sent, has been executed or not.
- (4) This LCD monitor sends various codes other than return code. When having a control sequence by RS-232C, reject other codes from personal computers side.

Example: Turn the power ON ('' is for ASCII code)

Sending commands from the PC	Status code from LCD monitor	Meaning
30 30 21 0D '0' '0' '!' 'ᡎ'		Command for POWER ON
	30 30 21 0D '0' '0' '!' ''	Command received (Command echoed back)

Note: The replied status is for communication confirmation. When you want to know the display condition, please use the 'Read command'. (See page 6)

^{*:} The sending time of return command may delay depending on the condition (during changing of the input signal, etc.).

3) Operation commands

The operation commands execute the basic operation setting of this LCD monitor.

It may not operate when changing the signal:

Operation	ASCII	HEX
POWER ON	!	21h
POWER OFF	"	22h
FORCE POWER OFF WITH OPS *1	""	22h 22h
INPUT HDMI	_r1	5Fh 72h 31h
INPUT DVI-D	_r2	5Fh 72h 32h
INPUT D-SUB	_r3	5Fh 72h 33h
INPUT OPTION(Digital)	_r5	5Fh 72h 35h
INPUT VIDEO	_v1	5Fh 76h 31h
INPUT DVD/HD	_v2	5Fh 76h 32h
INPUT S-VIDEO	_v3	5Fh 76h 33h

^{*1} Use this command for Power off with OPS option.

4) Read command

 $\label{prop:loss} \mbox{Host computer sends the command without Data-code to monitor.}$

After receiving this command, the monitor returns the command with Data-code of current status to host computer.

< ex. > When Host computer ask Power status of monitor, the status of monitor is powered-on.

Command from computer	Command from Monitor	Detail of command
30 30 76 50 0D 0"0'v"P'[enter]		Ask about the power status of monitor.
	30 30 76 50 31 0D '0"0"v"P"1'[enter]	Monitor is powered-on.

Structure of the Read-command

			AS	SCII	Н	EX
			Function	Data (Receive)	Function	Data (Receive)
POWER	ON		vP	1	76 50	31
TOWER	OFF(sleep	stand by)	νP	0	76 50	30
	HDMI		vl	r1	76 49	72 31
	DVI-D		vl	r2	76 49	72 32
Input	D-SUB		vl	r3	76 49	72 33
input	OPTION		vl	r5	76 49	72 35
	Video		vl	v1	76 49	76 31
	DVD/HD		vl	v2	76 49	76 32
	S-VIDEO		vl	v3	76 49	76 33
Picture mode	HIGHBRIG	HT	νM	p1	76 4D	70 31
	STANDAR	D	vM	p2	76 4D	70 32
Temperature of Internal	Around Main board	resolution 1°C	tc1	(ex.) +25	74 63 31	2B 20 32 35
monitor	Around Power PCB	resolution 1°C	tc2	(ex.) +31	74 63 32	2B 20 33 31

5) Remote command

(Not executable in sleep/standby mode. When the remote commands are sent while sleep/standby mode, the sleep/stand-by mode is only canceled.)

Some remote control operations can be achieved by the remote command codes. The remote commands have no data codes.

Button's name on remote	Function		
	Character	ASCII	
+/VOLUME	r06	72h 30h 36h	
-/VOLUME	r07	72h 30h 37h	
AV MUTE	ra6	72h 61h 36h	
AUTO SETUP	r09	72h 30h 39h	

[Example] When executing the AUTO SETUP. (Figures and symbols enclosed in quotation marks are ASCII codes.):

Sending commands from the PC, etc.	Status code from the projector	Description
(30' (30' 72' 30' 39' 0D' 00r09		Command operating the same as the MENU button
	'30' '30' '72' '30' '39' '0D'	Command receipt confirmation (Command echo back)

Note:

When you use a terminal application with typing the codes by hands, DO NOT type BS (Back Space) key or the other control keys. The behavior may send unexpected codes in Sending command to the monitor. The communication may be rejected by the monitor, or the monitor may result in unexpected operation in the worst case.

4-2.Extended command

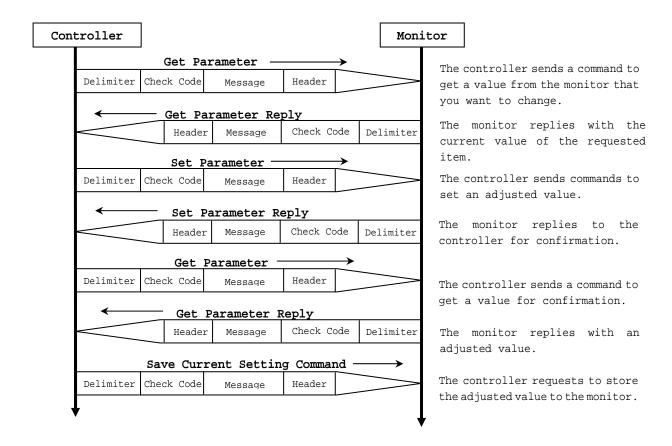
Note: This command set supports multi monitor control by daisy chained connection. This command set will NOT be written in the user's manual of LDT462V.

The command packet consists of four parts, Header, Message, Check code and Delimiter.

Header	Message	Check Code	Delimiter
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Sequence of a typical procedure to control a monitor is as follows,

[A controller and a monitor, two-way communication composition figure]



4.1 Header block format (fixed length)

Header Message Check code Delimiter

1stbyte) SOH: Start of Header ASCII SOH (01h)

 2^{nd} byte) Reserved: Reserved for future extensions.

LDT462V must be ASCII '0'(30h)

3rdbyte) Destination: Destination equipment ID. (Receiver)

Specify a command's receiver's address.

If the command should be sent to certain monitor only, the either of character 'A'(41h) to 'Z'(5Ah) which is corresponding to monitor ID from No1 to No.26 should be set to this portion. If it is a broad cast command(only "set command" is available), then the '*'(2Ah)should be applied.

4thbyte) Source: Source equipment ID. (Sender)

Specify a sender address.

The controller must be '0'(30h).

5thbyte) Message Type: (Case sensitive.)

Refer to section 4.2 "Message block format" for more details.

ASCII 'A' (41h): Command

ASCII 'B' (42h): Command reply.

ASCII 'C' (43h): Get current parameter from a monitor.

ASCII 'D' (44h): "Get parameter" reply.

ASCII 'E' (45h): Set parameter.

ASCII 'F' (46h): "Set parameter" reply.

 6^{th} -7th bytes) Message Length:

Specify the length of the message (that follows the header) from STX to ETX.

This length includes STX and ETX.

The byte data must be encoded to ASCII characters.

Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).

The byte data 0Bh must be encoded to ASCII characters '0' and 'B' (30h and 42h).

4.2 Message block format

Header Message	Check code	Delimiter
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"Message block format" is allied to the "Message Type" in the "Header".

Refer to the section 6 "Message format" for more detail.

1) Get current parameter

The controller sends this message when you want to get the status of the monitor.

For the status that you want to get, specify the "OP code page" and "OP code",

refer to "Appendix A. Operation code table".

"Message format" of the "Get current parameter" is as follows;

CTV	OP cod	de page	OP (code	ETV
SIX	Hi	Lo	Hi	Lo	EIA

1) Refer to section 5.1 "Get current parameter from a monitor." for more details.

2) Get Parameter reply

The monitor will reply with the status of the requested item specified by the controller in the "Get parameter message".

"Message format" of the "Get parameter reply" is as follows;

CTV	Res	sult	OP cod	le page	OP c	ode	Ty	уре	M	iax v	alu	.e	Cur	ren	ıt V	alue	гтv
SIA	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB			LSB	MSB			LSB	FIX

2) Refer to section 5.2 "Get parameter reply" for more details.

3) Set parameter

The controller sends this message to change a setting of the monitor.

Message format of the "Set parameter" is as follows;

СПА	OP cod	e page	OP	code	S	et	ıe	יייט
SIA	Hi	Lo	Hi	Lo	MSB		LSB	FIV

3) Refer to section 5.3 "Set parameter" for more details.

4) Set Parameter reply

The monitor replies with this message for a confirmation of the "Set parameter message".

Message format of the "Set parameter reply" is as follows;

STX	Res	sult	OP cod	le page	OP	code	T	/pe	М	ax	val	ue	Requ	ıeste Va	d set lue	tting	ETX	
	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB			LSB	MSB			LSB		1

4) Refer to section 5.4 "Set parameter reply" for more details.

5) Command

"Command message" format depends on each command.

Usually, this "command message" is used for some non-slider controls and some special operations, such as "Save current settings", "Get timing report", "power control", "Schedule", etc. Refer to section 5.5 "Commands message" for more details.

6) Command reply

The monitor replies to a query from the controller.

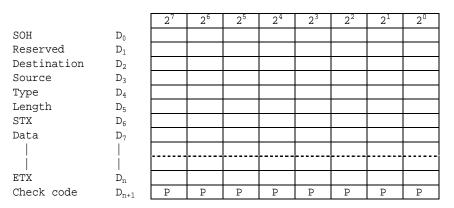
"Command reply message" format depends on each command.

Refer to section 5.5 "Commands message" for more details.

4.5 Check code

Header Message Check code Delimiter

Check code is the Block Check Code (BCC) between the Header and the End of Message except SOH.



 D_{n+1} = D_1 XOR D_2 XOR D_3 XOR ,,, D_n

XOR: Exclusive OR

Following is an example of a Check code (BCC) calculation.

			Header	,							Mes	sage					Check	
SOH	Reserved	Destination Address	Source Address	Message type	Message len	gth	STX		ode ge OP code			Set \	/alue		ETX	code (BCC)	Delimiter	
01	30	41	30	45	30	41	02	30	30	31	30	30	30	36	34	03	77	0D
D_0	D_1	D_2	D_3	D_4	D_5	D ₆	D_7	D ₈	D ₉	D ₁₀	D ₁₁	D ₁₂	D ₁₃	D ₁₄	D ₁₅	D ₁₆	D ₁₇	D ₁₈

Check code (BCC) $D_{17} = D_1 \text{ xor } D_2 \text{ xor } D_3 \text{ xor ... xor } D_{14} \text{ xor } D_{15} \text{ xor } D_{16}$ = 30 h xor 41 h xor 30 h xor 45 h xor 30 h xor 41 h xor 02 h xor 30 h xor 30 h xor 31 h xor 30 h xor 30 h xor 30 h xor 36 h xor 34 h xor 03 h = 77 h

4.6 Delimiter

Header Message Check code Delimiter

Packet delimiter code; ASCII CR(ODh).

5. Message type

5.1 Get current Parameter from a monitor.

СПЛ	OP cod	le page	OP	code	υπν
SIA	Hi	Lo	Hi	Lo	EIX
1 st	2 nd -3 rd		4 th	-5 th	6 th

Send this message when you want to get the status of a monitor.

For the status that you want to get, specify the "OP code page" the "OP code", refer to "Appendix

A. Operation code table".

```
1<sup>st</sup>byte) STX: Start of Message
   ASCII STX (02h)
2<sup>nd</sup>-3<sup>rd</sup>bytes) OP code page: Operation code page.
   Specify the "OP code page" for the control which you want to get the status.
   Refer to "Appendix A Operation code table" for each item.
   OP code page data must be encoded to ASCII characters.
   Ex.) The byte data 02h must be encoded to ASCII characters '0' and '2' (30h and 32h).
    OP code page 02h -> OP code page (Hi) = ASCII '0' (30h)
                          OP code page (Lo) = ASCII '2' (32h)
   Refer to Operation code table. (Appendix A)
4^{th}-5^{th}bytes) OP code: Operation code
   Refer to "Appendix A Operation code table" for each item.
   OP code data must be encoded to ASCII characters.
   Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).
                          OP code (Hi) = ASCII '3' (33h)
   OP code 3Ah ->
                          OP code (Lo) = ASCII 'A' (41h)
   Refer to Operation code table.
6<sup>th</sup>byte) ETX: End of Message
   ASCII ETX (03h)
```

5.2 "Get parameter" reply

СПЛ	Re	sult	OP co	de page	OP	code	Ty	⁄pe	Ma	ax v	ralı	ue	Cu	rrer	nt Va	alue	₽TV
SIX	Hi	Lo	Hi	Lo	Hi	Lo	Hi	Lo	MSB			LSB	MSB			LSB	FIV
1 st	2 ^{no}	1-3 rd	4 th	1-5 th	6 th	-7 th	8 th	-9 th	10 th -13 th		ξ -		14 th	-17	th	18 th	

 ${\tt LDT462V}$ replies with a current value and the status of the requested item (operation code).

```
1^{\rm st}byte) STX: Start of Message ASCII STX (02h) 2^{\rm nd}-3^{\rm rd}bytes) Result code.
```

These bytes indicate a result of the requested commands as follows,

00h: No Error.

01h: Unsupported operation with this monitor or unsupported operation under current condition.

This result code from the monitor is encoded to ASCII characters.

Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).

 $4^{th}-5^{th}$ bytes) OP code page: Operation code page.

These bytes indicate a replying item's OP code page.

This returned value from the monitor is encoded to ASCII characters.

Ex.) The byte data 02h is encoded to ASCII character '0' and '2' (30h and 32h).

Refer to the operation codes table.

6th -7thbytes) OP code: Operation code

These bytes indicate a replying item's OP code.

This returned value from the monitor is encoded to ASCII characters.

Refer to the operation code table.

Ex.) The byte data 1Ah is encoded to ASCII character '1' and 'A' (31h and 41h).

8th -9thbytes) Type: Operation type code

This returned value from the monitor is encoded to ASCII characters.

Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).

00h: Set parameter

01h: Momentary

Like the Auto Setup function which automatically changes the parameter.

10th-13thbytes) Max. value: Maximum value which monitor can accept. (16bits)

This returned value from the monitor is encoded to ASCII characters.

Ex.) '0','1','2' and '3' means 0123h (291)

14th -17thbytes) Current Value: (16bits)

This returned value from the monitor is encoded to ASCII characters.

Ex.) '0','1','2' and '3' means 0123h (291)

18thbyte) ETX: End of Message

ASCII ETX (03h)

5.3 Set parameter

	STX	OP co	de page	OP	code	S	et 7	Va.	lue	ETV.
,	SIA	Hi	Lo	Hi	Lo	MSB			LSB	EIV
	1 st	2 nd	d-3 rd	4 th	-5 th		6 th -	-9 ^t	h	10 th

Send this message to change monitor's adjustment and so on.

The controller requests a monitor to change value.

 $1^{\rm st}$ byte) STX: Start of Message

ASCII STX (02h)

 2^{nd} - 3^{rd} bytes) OP code page: Operation code page

This OP code page data must be encoded to ASCII characters.

Ex) The byte data 02h must be encoded to ASCII '0' and '2' (30h and 32h).

Refer to the Operation code table.

4th-5thbytes) OP code: Operation code

This OP code data must be encoded to ASCII characters.

OP code 1Ah -> OP code (Hi) = ASCII '1' (31h)

OP code (Lo) = ASCII 'A' (41h)

Refer to the Operation code table.

6th-9thbytes) Set value:(16bit)

This data must be encoded to ASCII characters.

Ex.) 0123h
$$\rightarrow$$
 1st(MSB) = ASCII '0' (30h)
 2^{nd} = ASCII '1' (31h)
 3^{rd} = ASCII '2' (32h)
 $4^{th}(LSB)$ = ASCII '3' (33h)

10thbyte) ETX: End of Message

ASCII ETX (03h)

5.4 "Set parameter" reply

STX	Res	sult	OP cod	de page	OP	code	Ту	/pe	M	ax v	/al	ue	Reque	sted Val		etting	ETX	
	Hi	Lo	Hi	Lo	Ηi	Lo	Hi	Lo	MSB			LSB	MSB			LSB		
1 st	2 nd	-3 rd	4 th	-5 th	6 th	-7 th	8 th	-9 th	1		-13	th	1	.4 th	-17	7 th	18 th	

The Monitor echoes back the parameter and status of the requested operation code.

(If command is sent as "Broadcast" then no reply should be sent back.)

1stbyte) STX: Start of Message

ASCII STX (02h)

2nd-3rdbytes) Result code

ASCII '0''0' (30h, 30h): No Error

ASCII '0''1' (30h, 31h): Unsupported operation with this monitor or unsupported operation under current condition.

 4^{th} - 5^{th} bytes) OP code page: Echoes back the Operation code page for confirmation.

Reply data from the monitor is encoded to ASCII characters.

Ex.) OP code page 02h -> OP code page = ASCII '0' and '2' (30h and 32h)

Refer to Operation code table.

 $6^{\text{th}}\text{-}7^{\text{th}}\text{bytes})$ OP code: Echoes back the Operation code for confirmation.

Reply data from the monitor is encoded to ASCII characters.

OP code (Lo) = ASCII 'A' (41h)

Refer to Operation code table

8th-9thbytes) Type: Operation type code

```
ASCII '0''0' (30h, 30h): Set parameter
ASCII '0''1' (30h, 31h): Momentary
```

Like Auto Setup function, that automatically changes the parameter.

10th-13thbytes) Max. value: Maximum value that monitor can accept. (16bits)

Reply data from the monitor is encoded to ASCII characters.

```
Ex.) '0''1''2''3' means 0123h (291)
```

14th -17thbytes) Requested setting Value: Echoes back the parameter for confirmation. (16bits)
Reply data from the monitor is encoded to ASCII characters.

```
Ex.) '0''1''2''3' means 0123h (291)
```

18thbyte) ETX: End of Message

ASCII ETX (03h)

5.5 Commands

"Command message format" depends on each command. Some commands are shown with usage. Refer to section 7 to 10.

5.5.1 Save Current Settings.

The controller requests for the monitor to store the adjusted value.

CTTV	Comman	d code	prv.
SIA	'0'	'C'	FIV

- ▶ Send "OC"(30h, 43h) as Save current settings command.
- Complete "Save Current setting" command packet as follows;

(The destination "A" (monitor ID of 1) is only an example. It should be changed according to the target monitor ID)

 ${\tt ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-43h-03h-CHK-0Dh}$

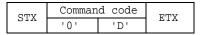
The monitor replies the packet for confirmation as follows;

5.5.1a Save Current Settings Quick.

The controller requests for the monitor to store the adjusted value.

This command supports only following items, in order to shorten execute time in monitor inside.

CONTRAST, BRIGHT, Color Temperature, IR Control, Information OSD, H-Position, V-Position, Sharpness, Black Level, Tint, Color, OSD Turn Off, Off Timer, OSD H-Position, OSD V-Position, Power On Delay, Gamma Selection, Tiling, Monitor ID, Clock, Clock Phase, Zoom, H-Resolution, V-Resolution.



- Send "OD"(30h, 44h) as Save current settings quick command.
- Complete "Save Current setting" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-44h-03h-CHK-0Dh

The monitor replies the packet for confirmation as follows;

5.5.2 Get Timing Report and Timing reply.

The controller requests the monitor to report the displayed image timing.

CTV	Command	d code	ETV
SIX	'0'	'7'	EIX

- Send "07"(30h, 37h) as Get Timing Report command.
- Complete "Get Timing Report" command packet as follows;

(The destination "A" (monitor ID of 1) is only an example. It should be changed according to the target monitor ID)

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-37h-03h-CHK-0Dh

The monitor replies status as the following format;

CTV	Com	mand		SS		rea.			req.		r TV
SIA	'4'	'E'	Hi	Lo	MSB		LSB	MSB		LSB	FIV

> SS: Timing status byte

Bit 7 = 1: Sync Frequency is out of range.

Bit 6 = 1: Unstable count

Bit 5-2 Reserved (Don't care)

Bit 1 1:Positive Horizontal sync polarity.

0:Negative Horizontal sync polarity.

Bit 0 1:Positive Vertical sync polarity.

0:Negative Vertical sync polarity.

- H Freq: Horizontal Frequency in unit 0.01kHz
- V Freq: Vertical Frequency in unit 0.01Hz

Ex.) When H Freq is '1''2''A''9' (31h, 32h, 41h, 39h), it means 47.77kHz.

5.5.3 NULL Message

СПЛ	Command	d code	רייע
SIX	'B'	'E'	FIX

The NULL message returned from the monitor is used in the following cases;

- A timeout error has occurred. (The default timeout is 10msec for command internal gap.)
- > The monitor receives an unsupported message type.
- The monitor detects a packet BCC (Block Check Code) error.
- \succ To tell the controller that the monitor does not have any answer to give to the host (not ready or not expected)

- Complete "NULL Message" command packet as follows;
- The destination "A" (monitor ID of 1) is only an example. It should be changed according

to the target monitor ID)

```
01h-30h-30h-41h-41h-30h-34h-02h-42h-45h-03h-CHK-0Dh
SOH-'0'-'A'-'A'-'0'-'4'-STX-'B'-'E'-ETX-CHK- CR
```

6. Typical procedure example

The following is a sample of procedures to control the monitor, these are examples of "Get parameter",

"Set parameter" and "Save current settings".

6.1. How to change the "Brightness" setting.

Step 1. The controller requests the Monitor to reply with the current brightness setting and capability to support this operation. (Get parameter)

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'C'-'0'-'6'	STX-'0'-'0'-'1'-'0'-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  'A' (41h): Monitor ID
  If the command should be sent to certain monitor only, the either of character 'A'(41h) to 'Z'(5Ah)
  which is corresponding to monitor ID from No1 to No.26 should be set to this portion. If it is
  a broad cast command(only "set command" is available), then the '*'(2Ah)should be applied.
  '0' (30h): Message sender is the controller
  'C' (43h): Message is "Get parameter command"
  '0'-'6' (30h, 36h): Message length is 6 bytes
Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Operation code page number is 0
  '1'-'0' (31h, 30h): Operation code is 10h (in the OP code page 0)
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

Step 2. The monitor replies with current Brightness setting and capability to support this operation. (If command is sent as "Broadcast" then no reply should be sent back.)

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'D'-'1'-'2'	STX-'0'-'0'-'0'-'1'-'0'-'0'-'0'	BCC	CR
	-'0'-'0'-'6'-'4'-'0'-'0'-'3'-'2'-ETX		

```
'0'-'0' (30h, 30h): Operation code page number is 0
'1'-'0' (31h, 30h): Operation code is 10h (in the page 0)
'0'-'0' (30h, 30h): This operation is "Set parameter" type
'0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Brightness max value is 100(0064h)
'0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): Current Brightness setting is 50(0032h) as 50%
ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet
```

Step 3. The controller request the monitor to change the Brightness setting

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'E'-'0'-'A'	STX-'0'-'0'-'1'-'0'-'0'-'0'-'5'-'0'-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  'A' (41h): Monitor ID
  If the command should be sent to certain monitor only, the either of character 'A'(41h) to 'Z'(5Ah)
  which is corresponding to monitor ID from No1 to No.26 should be set to this portion. If it is
  a broad cast command(only "set command" is available), then the '*'(2Ah)should be applied.
  '0' (30h): Message sender is the controller
  'E' (45h): Message Type is "Set parameter command"
  '0'-'A' (30h, 41h): Message length is 10 bytes
Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Operation code page number is 0
  '1'-'0' (31h, 30h): Operation code is 10h (in the page 0)
  '0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Set Brightness setting 80(0050h) as 80%
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

Step 4. The monitor replies with a message for confirmation. (If command is sent as "Broadcast" then no reply should be sent back.)

Header	Message	Check code	Delimiter
SOH-'0'-'0'- 'A' -'F'-'1'-'2'	STX-'0'-'0'-'0'-'1'-'0'-'0'-'0'-'0'	BCC	CR
	-'0'-'6'-'4'-'0'-'0'-'5'-'0'-ETX		

```
Header

SOH (01h): Start Of Header
'0' (30h): Reserved
'0' (30h): Message receiver is the controller
'A' (41h): Monitor ID

This portion should depend on the monitor ID of Monitor.( 'A'(41h)-'Z'(5Ah))
'F' (46h): Message Type is "Set parameter reply"
'1'-'2' (31h, 32h): Message length is 18 bytes

Message

STX (02h): Start of Message
'0'-'0' (30h, 30h): Result code. No error
'0'-'0' (30h, 30h): Operation code page number is 0
```

```
'1'-'0' (31h, 30h): Operation code is 10h (in the page 0)
  '0'-'0' (30h, 30h): This operation is "Set parameter" type
  '0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Brightness max value is 100(0064h)
  '0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Received a Brightness setting was 80(0050h) as 80%
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

Repeat Step 1 and Step 2, if you need to check the Brightness setting. (Recommended)

Step 5. Request the monitor to store the Brightness setting. (Save Current Settings Command)

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'A'-'0'-'4'	STX-'0-'C'-ETX	BCC	CR

```
Header
 SOH (01h): Start Of Header
  '0' (30h): Reserved
  'A' (41h): Monitor ID
  If the command should be sent to certain monitor only, the either of character 'A'(41h) to 'Z'(5Ah)
  which is corresponding to monitor ID from No1 to No.26 should be set to this portion. If it is
  a broad cast command(only "set command" is available), then the '*'(2Ah)should be applied.
  '0' (30h): Message sender is the controller
  'A' (41h): Message type is "Command"
  '0'-'4' (30h, 34h): Message length is 4 bytes
Message
 STX (02h): Start of Message
  '0'-'C' (30h, 43h): Command code is 0Ch as "Save current settings"
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

6.2 How to read the measurement value of the built-in temperature sensors.

```
LDT462V has two built-in temperature sensors.
The controller can monitor inside temperatures by using those sensors through RS-232C.
```

The following shows the procedure for reading the temperatures from the sensors.

Step 1. Select a temperature sensor which you want to read.

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'E'-'0'-'A'	STX-'0'-'2'-'7'-'8'-'0'-'0'-'0'-'1'-ETX	BCC	CR

```
Header
```

```
SOH (01h): Start of Header
  '0' (30h): Reserved
  'A' (41h): Monitor ID
  If the command should be sent to certain monitor only, the either of character 'A'(41h) to 'Z'(5Ah)
  which is corresponding to monitor ID from No1 to No.26 should be set to this portion.
  '0' (30h): Message sender is the controller
  'E' (45h): Message Type is "Set parameter command"
  '0'-'A' (30h, 41h): Message length is 10 bytes
Message
```

Step 2. The monitor replies for confirmation.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'F'-'1'-'2'	STX-'0'-'0'-'2'-'7'-'8'-'0'-'0'-'0'-'0'	BCC	CR
	-'0'-'2'-'0'-'0'-'1'-ETX		

```
SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller
  'A' (41h): Monitor ID
 This portion should depend on the monitor ID of Monitor.( 'A'(41h)-'Z'(5Ah))
  'F' (46h): Message Type is "Set parameter reply"
  '1'-'2' (30h, 32h): Message length is 18 bytes
Message
 STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error
  '0'-'2' (30h, 32h): Operation code page number is \theta 02h
  '7'-'8' (37h, 38h): Operation code is 78h (in the page 2)
  '0'-'0' (30h, 30h): This operation is "Set parameter" type
  '0'-'0'-'0'-'2' (30h, 30h, 30h, 32h): Number of temperature sensors 2 (0002h).
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
     Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

Step 3 The controller requests the monitor to send the temperature from the selected sensor.

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'C'-'0'-'6'	STX-'0'-'2'-'7'-'9'-ETX	BCC	CR

```
Header
SOH (01h): Start of Header
'0' (30h): Reserved

'A' (41h): Monitor ID
If the command should be sent to certain monitor only, the either of character 'A'(41h) to 'Z'(5Ah) which is corresponding to monitor ID from No1 to No.26 should be set to this portion.

'0' (30h): Message sender is the controller
'C' (43h): Message Type is "Get parameter"
```

Step 4. The monitor replies a temperature of selected sensor.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'D'-'1'-'2'	STX-'0'-'0'-'2'-'7'-'9'-'0'-'0'	BCC	CR
	-'0'-'0'-'F'-'F'-'0'-'0'-'3'-'2'-ETX		

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller
  'A' (41h): Monitor ID
 This portion should depend on the monitor ID of Monitor.( 'A'(41h)-'Z'(5Ah))
  'D' (44h): Message Type is "Get parameter reply"
  '1'-'2' (31h, 32h): Message length is 18 bytes
Message
 STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error
  '0'-'2' (30h, 32h): Operation code page number is 2
  '7'-'9' (37h, 39h): Operation code is 79h (in the page 2)
  '0'-'0' (30h, 30h): This operation is "Set parameter" type
  '0'-'0'-'F'-'F' (30h, 30h, 46h, 46h): Maximum value.
  '0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): The temperature is 50 degrees Celsius.
```

Readout value is 2's complement.

Temperature[Celsius]	Readout value	
remperature [cersius]	Binary	Hexadecimal
+125.0	0000 0000 0111 1101	007Dh
+ 25.0	0000 0000 0001 1001	0019h
+ 1.0	0000 0000 0000 0001	0001h
0	0000 0000 0000 0000	0000h
- 1.0	1111 1111 1111 1111	FFFFh
- 25.0	1111 1111 1110 0111	FFE7h
- 55.0	1111 1111 1100 1001	FFC9h

```
ETX (03h): End of Message
Check code
  BCC: Block Check Code
        Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

7. Power control procedure

7.1 Power status read

1) The controller requests the monitor to reply a current power status.

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'A'-'0'-'6'	STX-'0'-'1'-'D'-'6'-ETX	BCC	CR

```
Header
```

```
SOH (01h): Start Of Header
'0' (30h): Reserved
'A' (41h): Monitor ID
```

If the command should be sent to certain monitor only, the either of character A'(41h) to Z'(5Ah) which is corresponding to monitor ID from No1 to No.26 should be set to this portion.

```
'0' (30h): Message sender is the controller 'A' (41h): Message Type is "Command" '0'-'6' (30h, 36h): Message length is 6 bytes
```

Message

```
STX (02h): Start of Message
'0'-'1'-'D'-'6': Get power status command
ETX (03h): End of Message
```

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet.

SOH (01h): Start Of Header

2) The monitor returns with the current power status.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'B'-'1'-'2'	STX-'0'-'2'-'0'-'0'-'D'-'6'-'0'-'0'-'0' -'0'-'0'-'4'-'0'-'0'-'1'-ETX	BCC	CR

```
Header
```

```
'0' (30h): Reserved
  '0' (30h): Message receiver is the controller
  'A' (41h): Monitor ID
  This portion should depend on the monitor ID of Monitor.( 'A'(41h)-'Z'(5Ah))
  'B' (42h): Message Type is "Command reply"
  '1'-'2' (31h, 32h): Message length is 18 bytes
Message
  STX(02h):Start of Message
  '0'-'2' (30h, 32h): Reserved data
  '0'-'0' (30h, 30h): Result code
                  00: No Error
                  01: Unsupported
  'D'-'6'(44h, 36h): Display power mode code
  '0'-'0' (30h, 30h): Parameter type code is "Set parameter"
  '0'-'0'-'0'-'4' (30h, 30h, 30h, 34h): Power mode is 4 types
  '0'-'0'-'1' (30h, 30h, 31h): Current power mode
                                 <Status>
                                  0001: ON
                                  0002: Stand by (power save)
                                  0003: Suspend (power save)
                                  0004: Sleep/Standby (power save), OFF (same as IR power off)
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
```

Refer to the section 4.5 "Check code" for a BCC calculation.

CR (ODh): End of packet

CR (0Dh): End of packet.

7.2 Power control

1) The controller requests the monitor to control monitor power.

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'A'-'0'-'C'	STX-'C'-'2'-'0'-'3'-'D'-'6'-	BCC	CR
	'0'-'0'-'1'-ETX		

```
Header
 SOH (01h): Start Of Header
  '0' (30h): Reserved
  'A' (41h): Monitor ID
  If the command should be sent to certain monitor only, the either of character 'A'(41h) to 'Z'(5Ah)
  which is corresponding to monitor ID from No1 to No.26 should be set to this portion. If it is
  a broad cast command(only "set command" is available), then the '*'(2Ah)should be applied.
  '0' (30h): Message sender is the controller
  'A' (41h): Message type is "Command"
  '0'-'C (30h, 43h): Message length is 12 bytes
Message
 STX (02h): Start of Message
  'C'-'2','0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control command
 '0'-'0'-'1' (30h, 30h, 31h): Power mode
                                  0001: ON
                                   0002, 0003: Do not set.
                                  0004: Sleep/Standby (power save),OFF (same as power off by IR)
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
```

2) The monitor replies a data for confirmation.(If command is sent as "Broadcast" then no reply should be sent back.).

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'B'-'0'-'E'	STX-'0'-'0'-'C'-'2'-'0'-'3'-'D'-'6'- '0'-'0'-'1'-ETX	BCC	CR

```
Header
 SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message sender is the controller
  'A' (41h): Monitor ID
This portion should depend on the monitor ID of Monitor.( 'A'(41h)-`Z'(5Ah)).
  'B' (42h): Message type is "Command reply"
  'N'-'N': Message length.
             Note.) The maximum data length that can be written to the monitor at a time is 32bytes.
              Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error
  'C'-'2','0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control reply command
           2. The monitor replies same as power control command to the controller.
  '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Power mode
                                  0001: ON
                                  0002, 0003: Do not set.
                                  0004: OFF (same as the power off by IR)
  ETX (03h): End of Message
```

```
Check code
  BCC: Block Check Code
     Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet.
```

[Note] This command provides power off function without OPS option, and may works OK with OPS option also. However it does not handle the error in OPS PC shut down process. As for the power off operation with OPS Option installed, please use the "FORCE POWER OFF WITH OPS" of Basic command in order to safe operation.

8. Asset Data read and write

8.1 Asset Data Read Request and reply

This command is used in order to read Asset Data.

1) The controller requests the monitor to reply with Asset data.

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'A'-'0'-'A'	STX-'C'-'0'-'B'-'0'-'0'-'2'-'0'-ETX	BCC	CR

```
Header
```

```
SOH (01h): Start Of Header
'0' (30h): Reserved
'A' (41h): Monitor ID
```

If the command should be sent to certain monitor only, the either of character 'A'(41h) to 'Z'(5Ah) which is corresponding to monitor ID from No1 to No.26 should be set to this portion.

```
'0' (30h): Message sender is the controller 'A' (41h): Message type is "Command" '0'-'A' (30h, 41h): Message length is 10 bytes
```

Message

```
STX (02h): Start of Message
'C'-'0'-'0'-'B' (43h, 30h, 30, 42h): Asset read request command
'0'-'0' (30h, 30h): Offset data from top of the Asset data.
At first set 00h: Read data from the top of Asset data area.

'2'-'0' (32h, 30h): Read out data length is 32bytes.

Maximum readout length is 32bytes at a time.
ETX (03h): End of Message

Check code
BCC: Block Check Code
Refer to the section 4.5 "Check code" for a BCC calculation.
```

CR (ODh): End of packet

2) The monitor replies Asset data to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'B'-N-N	STX-'C'-'1'-'0'-'B'-	BCC	CR
	Data(0)-Data(1)Data(N)-ETX		

Header

Delimiter

```
SOH (01h): Start of Header
'0' (30h): Reserved
'0' (30h): Message receiver is the controller
```

```
'A' (41h): Monitor ID
 This portion should depend on the monitor ID of Monitor.( 'A'(41h)-'Z'(5Ah)).
  'B' (42h): Message type is "Command reply"
  N-N: Message length
              Ex.) The byte data 20h is encoded to ASCII characters '2' and '0' (32h and 30h).
             Note.) This length is includes STX and ETX.
Message
 STX (02h): Start of Message
  'C'-'1'-'0'-'B' (43h, 31h, 30, 42h): Asset read reply command
 Data(0) - Data(N): Retuned Asset data.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

8.2 Asset Data write

This command is used in order to write Asset Data.

1) The controller requests the monitor to write Asset data.

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'A'-N-N	STX-'C'-'0'-'0'-'E'-'0'-'0'-	BCC	CR
	Data(0)-Data(1)Data(N)-ETX		

Header

```
SOH (01h): Start Of Header
'0' (30h): Reserved
'A' (41h): Monitor ID
```

If the command should be sent to certain monitor only, the either of character 'A'(41h) to 'Z'(5Ah) which is corresponding to monitor ID from No1 to No.26 should be set to this portion. If it is a broad cast command(only "set command" is available), then the '*'(2Ah)should be applied.

```
'0' (30h): Message sender is the controller
'A' (41h): Message type is "Command"
N-N: Message length.
```

Note.) The maximum data length that can be written to the monitor at a time is 32bytes. Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

Message

```
STX (02h): Start of Message
'C'-'0'-'E' (43h, 30h, 30, 45h): Asset Data writes command
'0'-'0': Offset address from top of Asset data.
   00h : Write data from top of the Asset data area.
DataO - DataN: Asset data. The data must be ASCII characters strings.
```

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

 ${\tt CR}$ (0Dh): End of packet

2) The monitor replies a data for confirmation.(If command is sent as "Broadcast" then no reply should be sent back.).

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'B'-N-N	STX-'0'-'0'-'C'-'0'-'0'-'E'-'0'-'0'- Data(0)-Data(1)Data(N)-ETX	BCC	CR

Header

```
SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller
  'A' (41h): Monitor ID
             This portion should depend on the monitor ID of Monitor.( 'A'(41h)-'Z'(5Ah)).
  'B' (42h): Message type is "Command reply"
  N-N: Message length.
             Note.) The maximum data length that can be written to the monitor at a time is 32bytes.
             Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (34h and 30h).
Message
 STX (02h): Start of Message
  '0'-'0': Result code. No error
  'C'-'0'-'E' (43h, 30h, 30, 45h): Asset Data write command
  '0'-'0': Offset address from top of Asset data.
    00h : Write data into from top of the Asset data area.
 Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

9. Date & Time read and write

9.1 Date & Time Read

This command is used in order to read the setting of Date & Time.

1) The controller requests the monitor to reply with the Date & Time.

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'1'-ETX	BCC	CR

Header

```
SOH (01h): Start Of Header
'0' (30h): Reserved
'A' (41h): Monitor ID
```

If the command should be sent to certain monitor only, the either of character A'(41h) to Z'(5Ah) which is corresponding to monitor ID from No1 to No.26 should be set to this portion.

```
'0' (30h): Message sender is the controller
'A' (41h): Message type is "Command"
'0'-'6'(30h, 36h): length.

Message
STX (02h): Start of Message
'C'-'2'-'1'-'1' (43h, 32h, 31h, 31h): Date & time read request command
ETX (03h): End of Message

Check code
BCC: Block Check Code
Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter
CR (0Dh): End of packet
```

2) The monitor replies Date & Time to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'B'-'1'-'4'	STX-'C'-'3'-'1'-'1'-YY-MM-DD-WW-HH-MM-DS-ETX	BCC	CR

```
SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller
  'A' (41h): Monitor ID
              This portion should depend on the monitor ID of Monitor.( 'A'(41h)-'Z'(5Ah)).
  'B' (42h): Message type is "Command reply"
  '1'-'4'(31h, 34h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'1' (43h, 33h, 31h, 31h): Date & Time read reply command
  'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data
        YY: Year (offset 2000)
            '0'-'0'(30h, 30h): 2000
           '6'-'3'(36h, 33h): 2099 (99 = 63h)
        MM: Month
             '0'-'1'(30h, 31h): January
             '0'-'C'(30h, 43h): December
        DD: Day
             '0'-'1'(30h, 31h): 1
             '1'-'E'(31h, 45h): 30(=1Eh)
             '1'-'F'(31h, 46h): 31(=1Fh)
        WW: weekdays
            '0'-'0'(30h, 30h): Sunday
             '0'-'1'(30h, 31h): Monday
             '0'-'2'(30h, 32h): Tuesday
             '0'-'3'(30h, 33h): Wednesday '0'-'4'(30h, 34h): Thursday
             '0'-'5'(30h, 35h): Friday
             '0'-'6'(30h, 36h): Saturday
        HH: Hours
             '0'-'0'(30h, 30h): 0
             '1'-'7'(31h, 37h): 23 (=17h)
       MN: Minutes
             '0'-'0'(30h, 30h): 0
             '3'-'B' (33h, 42h): 59 (=3Bh)
        DS: Daylight saving (Summer time)
            '0'-'0'(30h, 30h): NO
             '0'-'1'(30hm 31h): YES
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

9.2 Date & Time Write

Header

This command is used in order to write the setting of the Date & Time.

1) The controller requests the monitor to write Date & Time.

Header	Message	Check code	Delimiter

```
Header
 SOH (01h): Start Of Header
  '0' (30h): Reserved
  'A' (41h): Monitor ID
  If the command should be sent to certain monitor only, the either of character 'A'(41h) to 'Z'(5Ah)
  which is corresponding to monitor ID from No1 to No.26 should be set to this portion. If it is
  a broad cast command(only "set command" is available), then the '*'(2Ah)should be applied.
  '0' (30h): Message sender is the controller
  'A' (41h): Message type is "Command"
  '1'-'4'(31h, 34h): Message length.
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'2' (43h, 32h, 31h, 32h): Date & Time write command
  'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data
        YY: Year (offset 2000)
           '0'-'0'(30h, 30h): 2000
           (36h, 33h): 2099 (99 = 63h)
        MM: Month
            '0'-'1'(30h, 31h): January
            '0'-'C'(30h, 43h): December
        DD: Day
             '0'-'1'(30h, 31h): 1
             '1'-'E'(31h, 45h): 30(=1Eh)
        WW: weekdays
                This parameter if no use, since the week is automatically calculated by Monitor
                based on the date data.
        HH: Hours
             '0'-'0'(30h, 30h): 0
             '1'-'7'(31h, 37h): 23 (=17h)
        MN: Minutes
            '0'-'0'(30h, 30h): 0
            '3'-'B' (33h, 42h): 59 (=3Bh)
        DS: Daylight saving (Summer time)
            '0'-'0'(30h, 30h): NO
            '0'-'1'(30h, 30h): YES
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies a data for confirmation.(If command is sent as "Broadcast" then no reply should be sent back.).

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'B'-'1'-'6'	STX-'C'-'3'-'1'-'2'-ST-YY-MM-DD-WW-HH-MN-DS-ETX	BCC	CR

Header

```
SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller
  'A' (41h): Monitor ID
             This portion should depend on the monitor ID of Monitor.( 'A'(41h)-`Z'(5Ah)).
  'B' (42h): Message type is "Command reply"
  '1'-'6'(31h, 36h): Message length.
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'2' (43h, 33h, 31h, 32h): Date & Time write reply command
  ST: Date & Time Status command
        '0'-'0'(30h, 30h):No error
        '0'-'1'(30h, 31h):Error
  'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data
        YY: Year (offset 2000)
           '0'-'0'(30h, 30h): 2000
           '6'-'3'(36h, 33h): 2099 (99 = 63h)
        MM: Month
            '0'-'1'(30h, 31h): January
            '0'-'C'(30h, 43h): December
       DD: Day
             '0'-'1'(30h, 31h): 1
             '1'-'E'(31h, 45h): 30(=1Eh)
             '1'-'F'(31h, 46h): 31(=1Fh)
        WW: weekdays
                This parameter if no use, since the week is automatically calculated by Monitor
                based on the date data.
        HH: Hours
             '0'-'0'(30h, 30h): 0
             '1'-'7'(31h, 37h): 23 (=17h)
        MN: Minutes
            '0'-'0'(30h, 30h): 0
            '3'-'B' (33h, 42h): 59 (=3Bh)
        DS: Daylight saving (Summer time)
            '0'-'0'(30h, 30h): NO
            '0'-'1'(30h, 31h): YES
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

10. Schedule read and write

10.1 Schedule Read

This command is used in order to read the setting of the Schedule.

1) The controller requests the monitor to read Schedule

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'A'-'0'-'8'	STX-'C'-'2'-'1'-'3'-PG-ETX	BCC	CR

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  'A' (41h): Monitor ID
  If the command should be sent to certain monitor only, the either of character `A'(41h) to `Z'(5Ah)
  which is corresponding to monitor ID from No1 to No.26 should be set to this portion.
  '0' (30h): Message sender is the controller
  'A' (41h): Message type is "Command"
  '0'-'8'(30h, 38h): Message length.
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'3' (43h, 32h, 31h, 33h): Schedule read request command
        PG: Program No.
        3. The data must be ASCII characters strings.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
 CR (0Dh): End of packet
```

2) The monitor replies Schedule to the controller.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'B'-'1'-'6'	STX-'C'-'3'-'1'-'3'-PG-ON HOURS-ON MIN-OFF HOURS-OFF	BCC	CR
	Min-INPUT-WD-FL-ETX		

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  ^{\circ}0^{\circ} (30h): Message receiver is the controller
  'A' (41h): Monitor ID
              This portion should depend on the monitor ID of Monitor.( 'A'(41h)-'Z'(5Ah)).
  'B' (42h): Message type is "Command reply"
  '1'-'6'(31h, 36h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'3' (43h, 33h, 31h, 33h): Schedule read reply command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data
        PG: Program No.
             '0'-'0'(30h, 30h): Program No.1
             '0'-'6'(30h, 36h): Program No.7
        ON_HOUR: Turn on time (hour)
             '0'-'0'(30h, 30h): 00
             '1'-'7'(31h, 37h): 23 (=17h)
             '1'-'8'(31h, 38h): ON timer isn't set.
        ON_MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
```

```
'3'-'B'(33h, 42h): 59
     '3'-'C'(33h, 43h): On timer isn't set.
OFF_HOUR: Turn off time (hour)
     '0'-'0'(30h, 30h): 00
     '1'-'7'(31h, 37h): 23 (=17h)
     '1'-'8'(31h, 38h): Off timer isn't set.
OFF_MIN: Turn off time (minute)
    '0'-'0'(30h, 30h): 0
     '3'-'B'(33h, 42h): 59 (=3Bh)
    '3'-'C'(33h, 43h): Off timer isn't set.
INPUT: Timer input
    '0'-'0'(30h, 30h): RGB1(HDMI)
    '0'-'1'(30h, 31h): RGB2(DVI-D)
'0'-'2'(30h, 32h): RGB3(D-SUB)
    '0'-'4'(30h, 34h): DVD/HD
    '0'-'5'(30h, 35h): VIDEO
    '0'-'6'(30h, 36h): VIDEO(S)
    '0'-'7'(30h, 37h): It is operates by last memory input
     '0'-'8'(30h, 38h): RGB5(OPTION(CAT5/Digital))
WD: Week setting
    bit 0: Monday
    bit 1: Tuesday
    bit 2: Wednesday
    bit 3: Thursday
    bit 4: Friday
    bit 5: Saturday
    bit 6: Sunday
    EX.
    '0'-'1'(30h, 31h): Monday
'0'-'4'(30h, 34h): Wednesday
    '0'-'F'(30h, 46h): Monday, Tuesday, Wednesday and Thursday
    '7'-'F'(37h, 46h): Monday to Sunday
FL: Option
    bit 0: Everyday
    bit 1: Every week
    bit 2: Schedule Disable/Enable
    * When bit0 and bit1 are '1', it behaves as Everyday.
```

EX.

FL setting	Schedule	Everyweek	Everyday	Schedule behavior
'0'-'0'(30h, 30h)				Schedule Disable
'0'-'1'(30h, 31h)			0	Schedule Disable
'0'-'2'(30h, 32h)		0		Schedule Disable
'0'-'3'(30h, 33h)		0	0	Schedule Disable
'0'-'4'(30h, 34h)	0			Once *Follow WD (Week setting)
'0'-'5'(30h, 35h)	0		0	Everyday
'0'-'6'(30h, 36h)	0	0		Every week *Follow WD (Week setting)
'0'-'7'(30h, 37h)	0	0	0	Everyday

```
ETX (03h): End of Message
```

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

10.2 Schedule Write

Header

This command is used in order to write the setting of the Schedule.

1) The controller requests the monitor to write Schedule.

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'A'-'1'-'6'	STX-'C'-'2'-'1'-'4'-PG-ON HOURS-ON MIN-OFF	BCC	CR
	HOURS-OFF Min-INPUT-WD-FL-ETX		

```
SOH (01h): Start Of Header
  '0' (30h): Reserved
  'A' (41h): Monitor ID
  If the command should be sent to certain monitor only, the either of character 'A'(41h) to 'Z'(5Ah)
  which is corresponding to monitor ID from No1 to No.26 should be set to this portion. If it is
  a broad cast command(only "set command" is available), then the '*'(2Ah)should be applied.
  '0' (30h): Message sender is the controller
  'A' (41h): Message type is "Command"
  '1'-'6'(31h, 36h): Message length.
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'4' (43h, 32h, 31h, 34h): Schedule writes command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF Min-INPUT-WD-FL: Schedule data
        PG: Program No.
             '0'-'0'(30h, 30h): Program No.1
             '0'-'6'(30h, 36h): Program No.7
        ON HOUR: Turn on time (hour)
             '0'-'0'(30h, 30h): 00
             '1'-'7'(31h, 37h): 23 (=17h)
'1'-'8'(31h, 38h): ON timer isn't set.
        ON_MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
             '3'-'B'(33h, 42h): 59
             '3'-'C'(33h, 43h): On timer isn't set.
        OFF_HOUR: Turn off time (hour)
             '0'-'0'(30h, 30h): 00
             '1'-'7'(31h, 37h): 23 (=17h)
             '1'-'8'(31h, 38h): Off timer isn't set.
        OFF_MIN: Turn off time (minute)
             '0'-'0'(30h, 30h):0min
             '3'-'B'(33h, 42h):59 (=3Bh)
             '3'-'C'(33h, 43h): Off timer isn't set.
        INPUT: Timer input
             '0'-'0'(30h, 30h): RGB1(HDMI)
             '0'-'1'(30h, 31h): RGB2(DVI-D)
             '0'-'2'(30h, 32h): RGB3(D-SUB)
             '0'-'4'(30h, 34h): DVD/HD
             '0'-'5'(30h, 35h): VIDEO
             '0'-'6'(30h, 36h): VIDEO(S)
             '0'-'7'(30h, 37h): It is operates by last memory input
             '0'-'8'(30h, 38h): RGB5(OPTION)
        WD: Week setting
            bit 0: Monday
```

```
bit 1: Tuesday
    bit 2: Wednesday
    bit 3: Thursday
    bit 4: Friday
    bit 5: Saturday
    bit 6: Sunday
    EX.
    '0'-'1'(30h, 31h): Monday
    '0'-'4'(30h, 34h): Wednesday
    \mbox{'0'-'F'(30h, 46h):} Monday, Tuesday, Wednesday and Thursday
     '7'-'F'(37h, 46h): Monday to Sunday
FL: Option
    bit 0: Everyday
    bit 1: Every week
    bit 2: Schedule Disable/Enable
    ^{\star} When bit0 and bit1 are '1', it behaves as Everyday.
```

EX.

CR (0Dh): End of packet

FL setting	Schedule	Everyweek	Everyday	Schedule behavior	
'0'-'0'(30h, 30h)				Schedule Disable	
'0'-'1'(30h, 31h)			0	Schedule Disable	
'0'-'2'(30h, 32h)		0		Schedule Disable	
'0'-'3'(30h, 33h)		0	0	Schedule Disable	
'0'-'4'(30h, 34h)	0			Once *Follow WD (Week setting)	
'0'-'5'(30h, 35h)	0		0	Everyday	
'0'-'6'(30h, 36h)	0	0		Everyweek *Follow WD (Week setting)	
'0'-'7'(30h, 37h)	0	0	0	Everyday	

```
ETX (03h): End of Message

Check code
BCC: Block Check Code
Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter
```

2) The monitor replies a data for confirmation.(If command is sent as "Broadcast" then no reply should be sent back.).

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'B'-'1'-'8'	STX-'C'-'3'-'1'-'4'-ST-PG-ON HOURS-ON	BCC	CR
	MIN-OFF HOURS-OFF Min-NPUT-WD-FL-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller
  'A' (41h): Monitor ID
             This portion should depend on the monitor ID of Monitor.( 'A'(41h)-`Z'(5Ah)).
  'B' (42h): Message type is "Command reply"
  '1'-'8'(31h, 38h): Message length.
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'4' (43h, 33h, 31h, 34h): Schedule writes reply command
  ST: Schedule Status command
       0(30h):No error
       1(31h):Error
  PG-ON HOURS-ON MIN-OFF HOURS-OFF Min-NPUT-WD-FL: Schedule data
       PG: Program No.
```

```
'0'-'0'(30h, 30h): Program No.1
     '0'-'6'(30h, 36h): Program No.7
ON_HOUR: Turn on time (hour)
    '0'-'0'(30h, 30h): 00
     '1'-'7'(31h, 37h): 23 (=17h)
     '1'-'8'(31h, 38h): ON timer isn't set.
ON_MIN: Turn on time (minute)
    '0'-'0'(30h, 30h): 0
    '3'-'B'(33h, 42h): 59
    '3'-'C'(33h, 43h): On timer isn't set.
OFF_HOUR: Turn off time (hour)
     '0'-'0'(30h, 30h): 00
     '1'-'7'(31h, 37h): 23 (=17h)
    '1'-'8'(31h, 38h): Off timer isn't set.
OFF_MIN: Turn off time (minute)
    '0'-'0'(30h, 30h): 0
     '3'-'B'(33h, 42h): 59 (=3Bh)
    '3'-'C'(33h, 43h): Off timer isn't set.
INPUT: Timer input
    '0'-'0'(30h, 30h): RGB1(HDMI)
    '0'-'1'(30h, 31h): RGB2(DVI-D)
     '0'-'2'(30h, 32h): RGB3(D-SUB)
    '0'-'4'(30h, 34h): DVD/HD
'0'-'5'(30h, 35h): VIDEO
'0'-'6'(30h, 36h): VIDEO(S)
    '0'-'7'(30h, 37h): It is operates by last memory input
    '0'-'8'(30h, 38h): RGB5(OPTION)
WD: Week setting
    bit 0: Monday
    bit 1: Tuesday
    bit 2: Wednesday
    bit 3: Thursday
    bit 4: Friday
    bit 5: Saturday
    bit 6: Sunday
    EX.
    '0'-'1'(30h, 31h): Monday
    '0'-'4'(30h, 34h): Wednesday
    '0'-'F'(30h, 46h): Monday, Tuesday, Wednesday and Thursday
    '7'-'F'(37h, 46h): Monday to Sunday
```

FL: Option

bit 0: Everyday
bit 1: Every week

bit 2: Schedule Disable/Enable

* When bit0 and bit1 are '1', it behaves as Everyday.

EX.

FL setting	Schedule	Everyweek	Everyday	Schedule behavior
'0'-'0'(30h, 30h)				Schedule Disable
'0'-'1'(30h, 31h)			0	Schedule Disable
'0'-'2'(30h, 32h)		0		Schedule Disable
'0'-'3'(30h, 33h)		0	0	Schedule Disable
'0'-'4'(30h, 34h)	0			Once *Follow WD (Week setting)
'0'-'5'(30h, 35h)	0		0	Everyday
'0'-'6'(30h, 36h)	0	0		Everyweek *Follow WD (Week setting)
'0'-'7'(30h, 37h)	0	0	0	Everyday

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

11. Self diagnosis

11.1 Self-diagnosis status read

This command is used in order to read the Self-diagnosis status.

1) The controller requests the monitor to read Self-diagnosis status.

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'A'-'0'-'4'	STX-'B'-'1'-ETX	BCC	CR

Header

SOH (01h): Start of Header

'0' (30h): Reserved
'A' (41h): Monitor ID

If the command should be sent to certain monitor only, the either of character A'(41h) to Z'(5Ah) which is corresponding to monitor ID from No1 to No.26 should be set to this portion.

```
'0' (30h): Message sender is the controller
```

'A' (41h): Message type is "Command"

'0'-'4'(30h, 34h): Message length.

Message

STX (02h): Start of Message

'B'-'1' (42h, 31h): Self-diagnosis command

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies a result of the self-diagnosis.

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'B'-N-N	STX-'A'-'1'-	BCC	CR
	ST(0)-ST(1)ST(n)-ETX		

```
Header
  SOH (01h): Start Of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller
  'A' (41h): Monitor ID
             This portion should depend on the monitor ID of Monitor.( 'A'(41h)-'Z'(5Ah)).
  'B' (42h): Message type is "Command reply "
  N-N: Message length.
             Note.) The maximum data length that can be written to the monitor at a time is 32bytes.
              Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (34h and 30h).
Message
  STX (02h): Start of Message
  'A'-'1' (41h, 31h): Application Test Report reply command
  ST: Result of self-tests
        00:Normal
        80h**h:Cooling fan-1 abnormality
        81h**h:Cooling fan-2 abnormality
        80h81h**h: Both fans abnormality
                The byte data 70 is encoded as ASCII characters '7' and '0' (37h and 30h).
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.5 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

12. Serial No. & Model Name Read

12.1 Serial No. Read

This command is used in order to read a serial No.

1) The controller requests the monitor to read a serial No.

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'6'-ETX	BCC	CR

Header

```
SOH (01h): Start Of Header
'0' (30h): Reserved
'A' (41h): Monitor or ID
```

If the command should be sent to certain monitor only, the either of character 'A'(41h) to 'Z'(5Ah) which is corresponding to monitor ID from No1 to No.26 should be set to this portion.

```
'0' (30h): Message sender is the controller 'A' (41h): Message type is "Command" '0'-'6'(30h, 36h): Message length.
```

Message

```
STX (02h): Start of Message  \begin{tabular}{ll} $`C'-'2'-'1'-'6'$ (43h, 32h, 31h, 36h)$: Serial No. command ETX (03h)$: End of Message \\ \end{tabular}
```

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

```
CR (0Dh): End of packet
```

2) The monitor replies a data for confirmation.(If command is sent as "Broadcast" then no reply should be sent back.).

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'B'-N-N	STX-'C'-'3'-'1'-'6'-	BCC	CR
	Data(0)-Data(1)Data(n)-ETX		

Header

```
SOH (01h): Start Of Header
```

'0' (30h): Reserved

'0' (30h): Message receiver is the controller

'A' (41h): Monitor ID

This portion should depend on the monitor ID of Monitor.('A'(41h)-'Z'(5Ah)).

'B' (42h): Message type is "Command reply "

N-N: Message length.

Note.) The maximum data length that can be written to the monitor at a time is 32bytes. Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

Message

```
STX (02h): Start of Message
```

'C'-'3'-'1'-'6' (41h, 33h, 31h, 36h): Serial No. reply command

Data(0)-Data(1)----Data(n):Serial Number

(2) The data must be ASCII characters strings.

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

12.2 Model Name Read

This command is used in order to read the Model Name.

1) The controller requests the monitor to read Model Name.

Header	Message	Check code	Delimiter
SOH-'0'-'A'-'0'-'A'-'0'-'6'	STX-'C'-'2'-'1'-'7'-ETX	BCC	CR

Header

SOH (01h): Start Of Header
'0' (30h): Reserved
'A' (41h): Monitor ID

If the command should be sent to certain monitor only, the either of character A'(41h) to Z'(5Ah) which is corresponding to monitor ID from No1 to No.26 should be set to this portion.

'0' (30h): Message sender is the controller 'A' (41h): Message type is "Command" '0'-'6'(30h, 36h): Message length.

Message

STX (02h): Start of Message
'C'-'2'-'1'-'7' (43h, 32h,31h,37h): Model Name command
ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies a data for confirmation.(If command is sent as "Broadcast" then no reply should be sent back.)

Header	Message	Check code	Delimiter
SOH-'0'-'0'-'A'-'B'-N-N	STX-'C'-'3'-'1'-'7'-Data(0) -Data(1)Data(n)-ETX	BCC	CR

Header

SOH (01h): Start Of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller

'A' (41h): Monitor ID

This portion should depend on the monitor ID of Monitor.('A'(41h)-'Z'(5Ah)).

'B' (42h): Message type is "Command reply "

N-N: Message length.

Note.) The maximum data length that can be written to the monitor at a time is $32 \mathrm{bytes}$.

Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).

Message

STX (02h): Start of Message

'C'-'3'-'1'-'7' (41h, 33h, 31h, 37h): Model Name reply Command

Data(0) - Data(1) ---- Data(n) : Model name

(3) The data must be ASCII characters strings.

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.5 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

Appendix

A. Operation Code (OP code) Table

[Note: Do not send any code to monitor except for the codes in following table. If you sent any "undefined" code to monitor, it may cause error of Monitor operation.]

	Item	OP code page	OP code	Parameter	Remarks
	Brightness	00h	10h	0: dark	
	Combine	0.01-	1.01-	MAX.: bright	
	Contrast	00h	12h	0: low	
				MAX.: high	
	Sharpness	00h	8Ch	0: dull	
				 MAX.:sharp	
1	Tint	00h	90h	MAXsharp	
		2 2 2 2	,		
			4-1	MAX.:	
闰	Color	02h	1Fh	0: pale	
PICTURE				MAX.: deep	
I.C.	Black Level	00h	92h	0: dark	
Щ				MAX . besiebt	
}	Noise Reduction	02h	20h	MAX.: bright 0: Off	
	_			MAX.	
	Color control	00h	Red: 16h Green: 18h	0:	
			Blue: 1Ah	MAX.:	
	Reserved	00h	14h		
	Color Temperature(2)	00h	0ch	0:2600K	100K/step
	color remperature(2)	0011	0011		10011/ 5000
				74:10000K	
	Picture reset H Position	00h 00h	08h 20h	1: Reset 0: Left side	Momentary Depends on a display
	H POSICION	0011	2011	Leit side	timing
				Max.: Right side	
	V Position	00h	30h	0: Down side	Depends on a display
				 Max.: Up side	timing
	Clock	00h	0Eh	0:	
-		0.01-	2.55	Max.	
	Clock phase	00h	3Eh	0:	
				Max.	
l _ [H Resolution	02h	50h	0:	
EEN				 Max.	
SCREEN	V Resolution	02h	51h	0:	
0.					
	7 M1-	02h	CEh	Max.:	
	Zoom Mode	0211	CEII	1:REAL 2:custom	
				5:Dynamic 6:Normal	
		26:	6.57	7:FULL	
	Zoom H-Expansion	02h	6Ch	0:100%	
				100:300%	
	Zoom V- Expansion	02h	6Dh	0:100%	
	-			/*	
				100:300%	

	Item		OP code page	OP code	Parameter	Remarks
	Zoom H-Position Zoom V-Position		02h	CCh	0: Left side	
			02h	CDh	Max.: Right side 0: Down side	
	Screen reset		00h 00h	06h 93h	Max.: Up side 1: Reset 0: Left	Momentary
AUDIO	Balance				0: Left 50:(Center) 100: Right	
	Treble		00h	8Fh	O: Min. 50:(Center) 100: Max.	
	Bass		00h	91h	0: Min. 50:(Center) 100: Max.	
	Audio rese	et	02h	31h	1: Reset	Momentary
PIP	PIP Size		02h	71h	1: Small 2: Middle 3: Large	
	PIP Audio				N/A	
	PIP Reset				N/A	Momentary
	Auto Setup Auto Adjust		00h	1Eh	1: Execute N/A	Momentary
	Power Save		00h	E1h	0: OFF 1: ON	
	Language		00h	68h	1:English 2:German 3:French 4:Spanish 5:Japanese 6:Italian 7:Swedish 8:Chinese	OSD Language
n 1	Screen Saver	Gamma	02h	DBh	1:normal 2:screen saving gamma	
Configuration		Brightness	02h	DCh	1:normal 2:decrease brightness	
i.igı		Cooling Fan	02h	7Dh	1:Auto 2:Forced ON	
Conf		Motion	02h	DDh	0: 0s(Off)	10s/step
	Color System		02h	21h	90: 900s 1: NTSC 2: PAL 3: SECAM 4: Auto 5: 4.43NTSC 6: PAL-60	
	Side Border Color		02h	DFh	0:Black 1: Middle 2: White	
	Factory Reset		00h	04h	1: Reset	Momentary
	Configuration Reset				N/A	

	1.	Lelli	page	OP Code	Parameter	ReliidIAS
	OSD Turn Off		00h	FCh	0-4:Do not set.	
					5:5sec	
	T	OGD	0.01-	201-	120:120sec	
7	Information OSD		02h	3Dh	0:disable information OSD	
uc					3-10:	
tio					OSD timer [seconds]	
Configuration	Off Timer		02h	2Bh	0: OFF	1 hour/step
1. 1.g					1: 1 hour	
onf					 24: 24 hours	
ט	OSD	Н	02h	38h	0:	
	Position	Position	V ===		Ĭ	
					MAX.:	
		٧	02h	39h	0:	
		Position			MANY .	
					MAX.:	
	Input Reso	lution	02h	DAh	1: Auto	
					2: 1024x768	
					3: 1280x768	
					4: 1360x768 5: 1400x1050	
					6: 1680x1050	
					7: 1600x1200	
					8: 1920x1200	
	Black Level		02h	22h	1: OFF	
	Expansion				2: MIDDLE 3: HIGHT	
	Gamma Sele	ction	02h	68h	Gamma	
					Table Selection	
					1: Native Gamma	
					4: Gamma=2.2 8: Gamma=2.4	
					7: S Gamma	
д					5: Option(Dicom	
01.7					simulate)	
Option					6: Programmable	
	Scan Mode		0.0.1	E3h	1: OVER SCAN	
ınc	Scan Mode		02 h	F 211	2: UNDERSCAN	
Advanced	Scan Conversion		02h	25h	1: OFF(INTERLACE)	
Ø					2: Enable	
			0.01	0.01	(IP ON/PROGRESSIVE)	
	Film Mode		02h	23h	1: OFF 2: AUTO	
}	Monitor ID		02h	3Eh	1-26:ID	
	IR Control		02h	3Fh	1: Lock (Off) 3:Primary	
					2: Normal 4:Secondary	
	Tiling	H monitor	02h	D0h	1	Number
						of H-division
		V monitor	02h	D1h	5 1	Number
				D1h		of V-division
					5	
		Position	02h	D2h	1: Upper left	
					MAX.: Lower right	
	Mode		02h	D3h	1: Disable (OFF) 2: Enable (ON)	
					Z. FHADIE (ON)	

Item

OP code

OP code

Parameter

Remarks

	Item		OP code OP code page		Parameter	Remarks
	Power On Delay Advanced Option Reset Input Picture Mode		02h	D5h	1: Disable (OFF) 2: Enable (ON)	
			02h	D8h	0: OFF (0sec) 2,4,6,8,10,20,30,40, 50:50sec	
			02h	E4h	1:RESET	Momentary
			00h	60h	1: RGB3 (D-SUB) 3: RGB1 (HDMI) 4: RGB2 (DVI-D) 12: DVD/HD 5: VIDEO (Composite) 7: S-VIDEO 8:OPTION	
			02h	1Ah	1: sRGB 3: Hi-Bright 4: Standard 5: Cinema	SRGB: PC mode only Cinema: A/V mode only
	PIP ON/OFF Still ON/OFF		02h	72h	1: OFF 2: PIP 4: Still	
_	PIP Input		02h	73h	0: No mean 1: RGB-3(D-SUB) 3: RGB-1(HDMI) 4: RGB-2 (DVI-D) 12:DVD/HD 5: VIDEO (Composite) 7: S-VIDEO 8:OPTION	This operation has limitation of selection. Please refer to the monitor instruction manual.
	Still Capt	ure	02h	76h	0: Off 1: Capture	Momentary
	Audio Input		02h	2Eh	1: Audio 1(PC) 2: Audio 2 3: Audio 3 4: HDMI	
	Mute		00h	8Dh	0,2: UNMUTE 1: MUTE	
	Volume UP/Down		00h	62h	0: whisper 100: loud	
Temperature sensor	PIP H Position		02h	74h	0: left side MAX.: right side	
	PIP V Position		02h	75h	0: UP side Max.: Down side	
	Select sensor	Temperature	02h	78h	1: Sensor #1 2: Sensor #2	
Tempe		temperature	02h	79h	Returned value is 2's complement. Refer to section 6.2	Read only
CONTROL LOCK	button and	OCK of Front d IR control N/OFF)	00h	E3h	0:UN LOCK(Off) 1:LOCK(ON)	This LOCK is unlocked in the same manner as LOCK status of IR CONTROL.

B. Application Note for LAN based communication

The RS-232C command code is been able to execute on LAN.
When you make your application program, you use socket port as a TCP/IP client.
Please refer general technical documents (commercially available) of network control.

Preparation of system setup

- (1) Connect with the PC, the displays and LAN HUB with LAN cable. (See page 2.)
- (2) The Main Power Switch (AC) of the display is ON. So the modes of the display are Powr On, Power Off or Sleep/Standby.
- (3) The PC is on.
- (4) Set the OSD menu "LAN SETTING".

DHCP CLIENT

Select whether to use DHCP client or not.

Select OFF when not using it, and select ON when using it.

IP ADDRESS

Set the IP address of the monitor.

Default address is 192.168.0.10. (It depends on model.)

SUBNET MASK

Set the gateway mask.

Set it to 255.255.255.0 for normal use.

DEFAULT GATEWAY

Set the IP address of the gateway router to externally connect the local area including the monitor.

Default address is 192.168.0.1. (It depends on each model.)

(5) Read the OSD menu "LAN SETTING" for control program.

PORT

Read the port number.

Default number is 63007. (It depends on model.)

Communication protocol order

- (1) Open socket port '63007' of the display IP address on the PC as a TCP/IP client. (On Windows PC, the port is "Winsock". On Linux PC, the port is "socket".)
- (2) Send RS-232C command code on TCP/IP protocol from the PC.

(Sending 'Read command' at first is recommended for confirming communication condition and display condition.)

(3) Receive RS-232C command code on TCP/IP protocol from the display.

Note: This LAN command protocol has no NETWORK CERTIFICATION feature. When you don't use in private network, you may change the IP address sometimes for low level security.

All	data	are	subject	to	change	without	notice.
			Mitsubishi H				
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